KNighter: Transforming Static Analysis with LLM-Synthesized Checkers

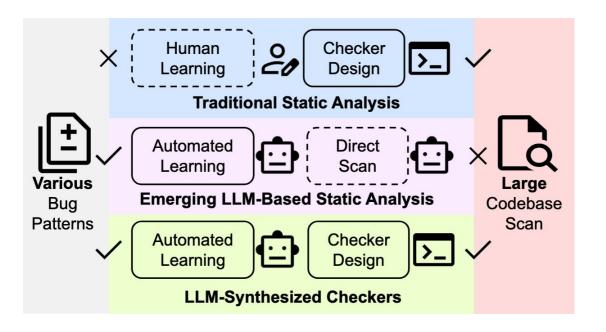
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Current state of Static Analysis Checker



Clang Static Analyzer (CSA) has a set of handmade checkers



```
// C
void test(int *p) {
   if (!p)
    *p = 0; // warn
}
```

https://clang.llvm.org/docs/analyzer/checkers.html

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- CSA can check the entire program
- But it lacks domain knowledge (such as which functions may return null?)

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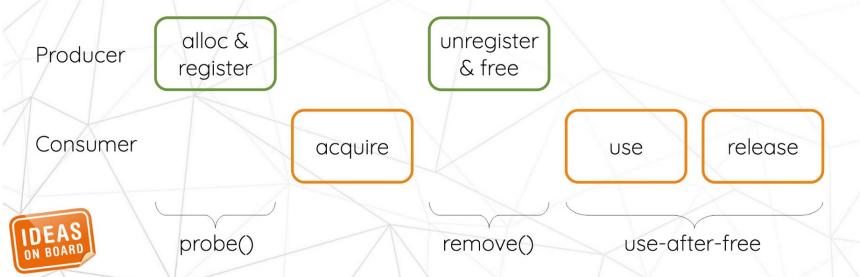




Use-after-free

>> Dublin, Ireland / September 12-14, 2022

A typical conversion to devm_* helpers doesn't conceptually introduce bugs, because the bugs have been there all along. If a resource is freed at remove time (a.k.a. detach, a.k.a. disconnect, a.k.a. unbind), a use-after-free may occur as consumers may hold references.



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- CSA can check the entire program
- But it lacks domain knowledge (such as which functions may return null?)

```
--- a/drivers/spi/spi-pci1xxxx.c

+++ b/drivers/spi/spi-pci1xxxx.c

@@ -275,6 +275,8 @@ static int pci1xxxx_spi_probe

spi_bus->spi_int[iter] = devm_kzalloc(&pdev->dev, ...);

+ if (!spi_bus->spi_int[iter])

+ return -ENOMEM;

spi_sub_ptr = spi_bus->spi_int[iter];

spi_sub_ptr->spi_host = devm_spi_alloc_host(...)
```

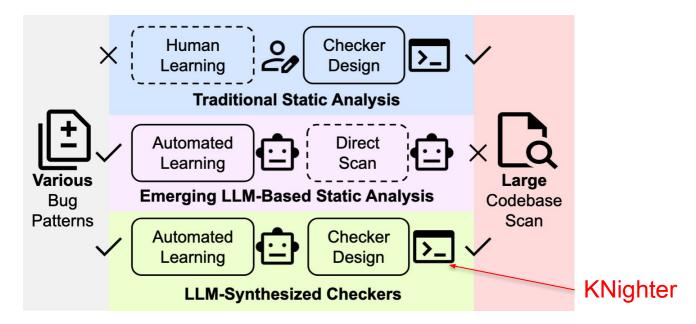
(a) Patch for a Null-Pointer-Dereference bug. The pointer returned by devm_kzalloc should be checked.

(b) A new bug detected by KNighter with **CVE-2024-50103**.

LLM-Based Automated Scan

- LLM can learn domain specific knowledge (such as devm_kzalloc may return null)
- But directly using LLM to scan the entire codebase is impossible because of limited context window

Current state of Static Analysis



How to combine ease-of-use of LLM with the scalability of traditional static analysis?

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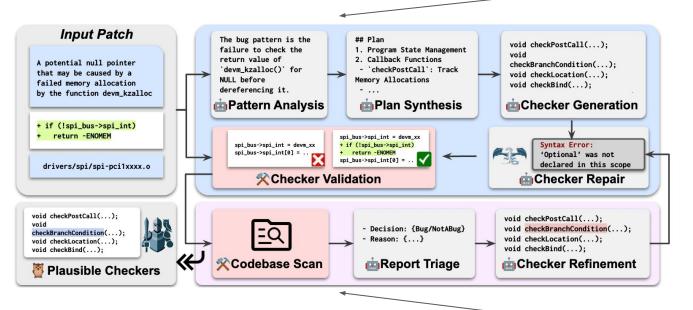
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Automatically synthesize CSA checker from a patch commit

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Synthesis

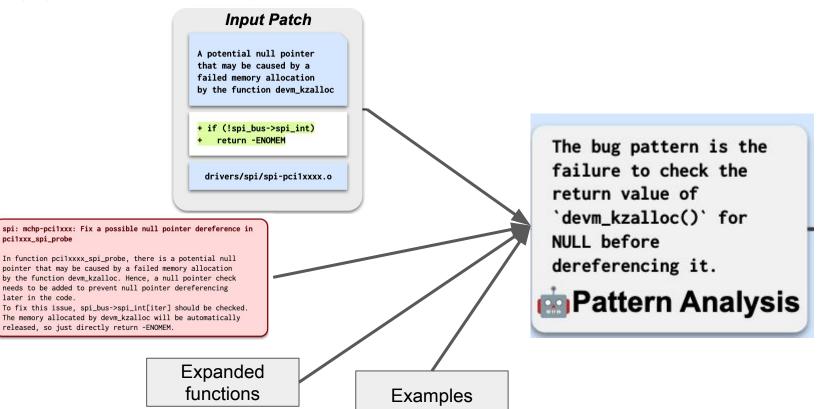


Checker Synthesis

- Extract **targeted** bug patterns derived from the patch context.
- A bug pattern is the **root cause** of this bug, meaning that programs with this pattern will have a great possibility of having the same bug.

These patterns are pre-determined

Bug Type NPD Integer-Overflow Out-of-Bound **Buffer-Overflow** Memory-Leak Use-After-Free Double-Free **UBI** Concurrency Misuse

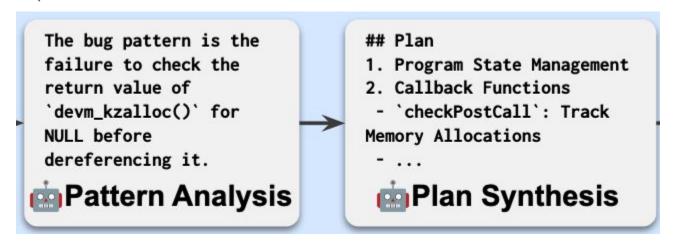


```
# Instruction
You will be provided with a patch in Linux kernel.
Please analyze the patch and find out the **bug pattern** in
this patch.
A **bug pattern** is the root cause of this bug, meaning that
programs with this pattern will have a great possibility of
having the same bug.
Note that the bug pattern should be specific and accurate,
which can be used to identify the buggy code provided in the
patch.
# Examples
                 Commit message
                   Buggy code
# Target Patch
                   Diff patch
{{input_patch}}
```

(a) Prompt template for bug pattern analysis

(2) Plan Synthesis

- Generates a high-level plan for implementing the static analysis checker
- Goal:
 - Provides **structured guidance** to the LLMs during the actual checker generation to prevent confusion
 - Facilitates debugging of the entire pipeline by making the LLMs' reasoning process transparent and traceable



(2) Plan Synthesis: Prompt

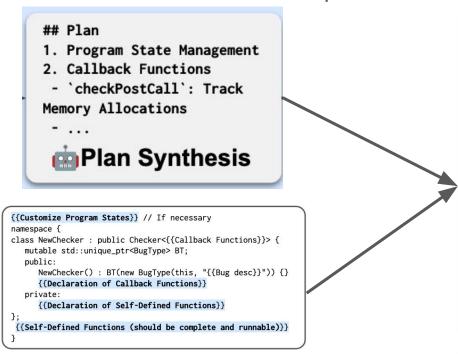
```
# Instruction
Please organize a elaborate plan to help to write a CSA
checker to detect such **bug pattern**.
# Utility Functions
...
# Examples
...
# Target Patch
{{input_patch}}
# Target Pattern
{{input_pattern}}
```

(b) Prompt template for plan synthesis.

(3) Checker Generation

Generate CSA checker based on the plan

Figure 6. Pre-defined checker template for CSA.



void checkPostCall(...) const { if (!ExprHasName(OriginExpr, "devm_kzalloc", C)) State = State->set<PossibleNullPtrMap>(MR, false); void checkBranchCondition(...) const { // Pattern 1: if (!ptr) if (const UnaryOperator *UO = dyn_cast<UnaryOperator>(CondExpr)) { if (UO->getOpcode() == UO_LNot) { State = markRegionChecked(State, MR); // Pattern 2: if (ptr == NULL) or if (ptr != NULL) void checkLocation(...) const { // Look up the region in the PossibleNullPtrMap. const bool *Checked = State->get<PossibleNullPtrMap>(MR); // If the region is recorded as unchecked, warn. if (Checked && *Checked == false) reportUncheckedDereference(MR, S, C); void checkBind(...) const { // For pointer assignments, update the aliasing map. State = State->set<PtrAliasMap>(LHSReg, RHSReg); State = State->set<PtrAliasMap>(RHSReg, LHSReg);

(c) A checker synthesized by KNighter for the patch in Fig. 2a.

(4) Checker Repair

- Any LLM-generated code might be broken
- Use an LLM debugging agent to fix syntax error by automatically processes compiler error messages and applies necessary fixes

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Instruction

The following checker fails to compile, and your task is to resolve the compilation error based on the provided error messages.

Here are some potential ways to fix the issue:

- 1. Use the correct API: The current API may not exist, or the class has no such member. Replace it with an appropriate one.
- 2. Use correct arguments: Ensure the arguments passed to the API have the correct types and the correct number.
- 3. Change the variable types: Adjust the types of some variables based on the error messages.
- 4. Be careful if you want to include a header file. Please make sure the header file exists. For instance "fatal error: clang/StaticAnalyzer/Core/PathDiagnostic.h: No such file or directory".

The version of Clang environment is Clang-18. You should consider the API compatibility.

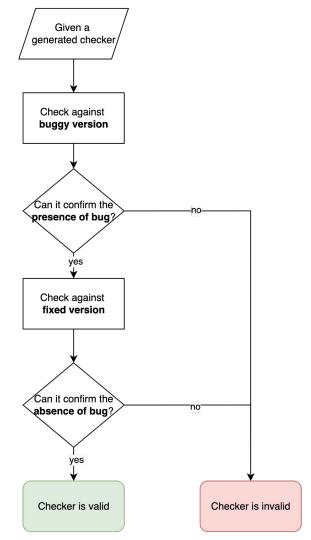
Please only repair the failed parts and keep the original semantics. Please return the whole checker code after fixing the compilation error.

(5) Checker Validation

Mitigate LLM inaccuracies

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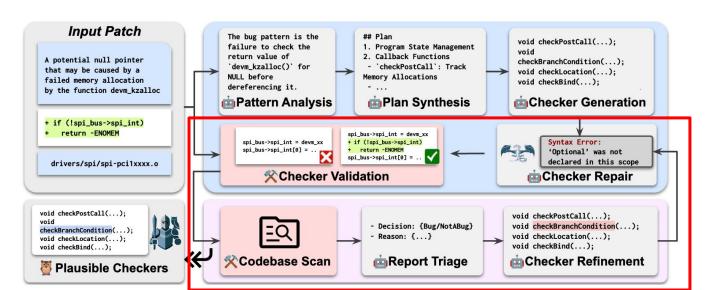
- Mitigate LLM inaccuracies
- Scoped to only the files modified by the patch



Checker Refinement

How to prevent potential false positive?

- Run checkers on the entire program
- For all reported potential bugs
 - Evaluate the generated bug report to identify the false positives
 - Use the identified false positives back to refine the checker



Validate the bug pattern

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 - Bounds

- Numeric / bounds feasibility (if applicable):
 - o Infer tight min/max ranges for all involved variables from types, prior checks, and loop bounds.
 - Show whether overflow/underflow or OOB is actually triggerable (compute the smallest/largest values that violate constraints).

- Validate the bug pattern
- Validate against pre/post patch behavior
- Evaluate the feasibility of false positive patterns
 - Bounds
 - Null-pointer dereference
 - Null-pointer dereference feasibility (if applicable):
 - i. Identify the pointer source and return convention of the producing function(s) in this path (e.g., returns NULL, ERR_PTR, negative error code via cast, or never-null).
 - ii. Check real-world feasibility in this specific driver/socket/filesystem/etc.:
 - Enumerate concrete conditions under which the producer can return NULL/ERR_PTR here (e.g., missing DT/ACPI property, absent PCI device/function, probe ordering, hotplug/race, Kconfig options, chip revision/quirks).
 - Verify whether those conditions can occur given the driver's init/probe sequence and the kernel helpers used.
 - iii. **Lifetime & concurrency**: consider teardown paths, RCU usage, refcounting (get/put), and whether the pointer can become invalid/NULL across yields or callbacks.
 - iv. If the producer is provably non-NULL in this context (by spec or preceding checks), classify as false positive.

An example of false positive

"unlikely" is a hint for the branch predictor

Figure 7. A report labeled as FP by our triage agent.

What do we do with the false positives?

Refine the checkers based on the identified false positives using an LLM

agent

```
void checkPostCall(...) const {
 if (!ExprHasName(OriginExpr, "devm_kzalloc", C))
 State = State->set<PossibleNullPtrMap>(MR. false):
void checkBranchCondition(...) const {
 // Pattern 1: if (!ptr)
 if (const UnaryOperator *UO =
dyn_cast<UnaryOperator>(CondExpr)) {
   if (UO->getOpcode() == UO_LNot) {
     State = markRegionChecked(State, MR);
 // Pattern 2: if (ptr == NULL) or if (ptr != NULL)
void checkLocation(...) const {
 // Look up the region in the PossibleNullPtrMap.
 const bool *Checked = State->get<PossibleNullPtrMap>(MR);
 // If the region is recorded as unchecked, warn.
 if (Checked && *Checked == false)
   reportUncheckedDereference(MR, S, C);
void checkBind(...) const {
 // For pointer assignments, update the aliasing map.
 State = State->set<PtrAliasMap>(LHSReg, RHSReg);
 State = State->set<PtrAliasMap>(RHSReg, LHSReg);
```

add 3rd pattern here to check if(unlikely(!ptr))

What do we do with the false positives?

- Refine the checkers based on the identified false positives
- Continue to refine until
 - o it **no longer generates warnings** for the previously identified false positive cases
 - it maintains its validity by correctly differentiating between the original buggy and patched code versions

Evaluation

Evaluation Setup

- **RQ-1.** Can KNighter generate high-quality checkers?
- **RQ-2.** Can the checkers generated by KNighter find realworld kernel bugs?
- **RQ-3.** Are the capabilities of KNighter orthogonal to the human-written checkers?
- **RQ-4.** Are all the key components in KNighter effective?

RQ1: Checkers Quality

Evaluated on 61 hand-picked commits

			Valid		
Bug Type	Total	Invalid	Direct	Refined	Fail
NPD	6	1	2	2	1
Integer-Overflow	7	3	1	3	0
Out-of-Bound	6	2	4	0	0
Buffer-Overflow	5	3	2	0	0
Memory-Leak	5	2	3	0	0
Use-After-Free	7	4	2	1	0
Double-Free	8	1	5	1	1
UBI	5	1	1	3	0
Concurrency	5	2	3	0	0
Misuse	7	3	3	1	0
Total	61	22	26	11	2

RQ1: Checkers Quality

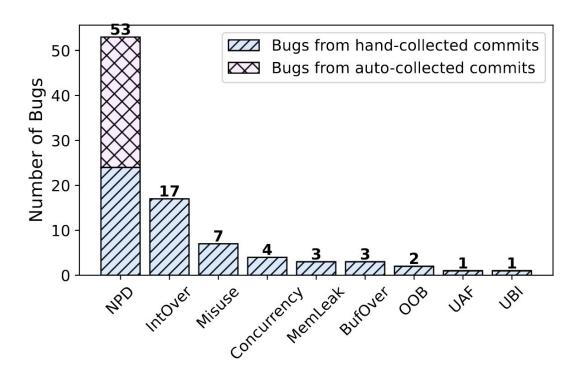
- 22 invalid checkers due to
 - 2 inaccurate bug patterns
 - 7 inaccurate plan
 - 13 inaccurate implementations
 - Static analysis struggles with establishing buffer bounds during compilation

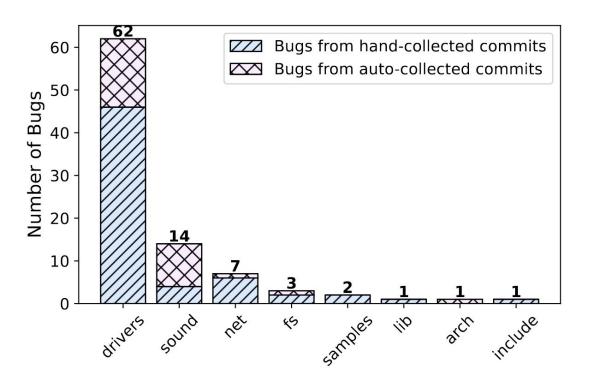
RQ1: False Positive

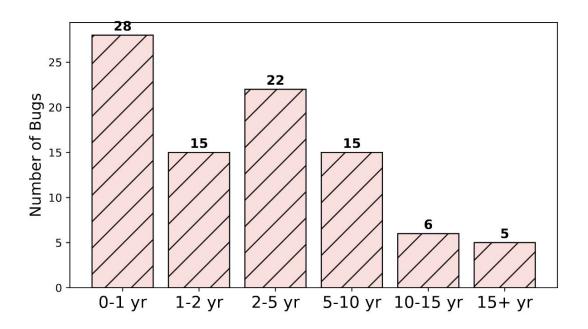
- Run the 37 valid checkers on the entire codebase
- Found 29 false positives (32.2%)
 - Most of them are caused by trigger condition management such as failing to recognize a pointer had already been validated before use

 Run KNighter on 61 hand-picked commits + 100 automatically collected commits

	Total	Confirmed	Fixed	Pending	CVE
KNighter	92	77	57	15	16







(d) Number of bugs with different lifetimes.

RQ3: Comparison with handmade checkers

- Compared with Smatch (static analysis tool used for linux kernel)
- Smatch failed to detect any of our true positive bugs
 - Smatch do not fully leverage the domain-specific knowledge embedded in the Linux kernels

RQ4: Ablation Test

- Evaluate the effect of a component independently
 - Multi-stage vs single-stage
 - Example selection (manual vs RAG)
 - Different LLM models

Table 2. Ablation study results. "Default" means KNighter's standard configuration utilizing multi-stage synthesis, fixed few-shot examples, and the O3-mini model. Alternative configurations are compared against this baseline.

Variants	Valid	Errors			
		Syntax	Runtime	Semantics	
Default	12	28	0	75	
W/o multi-stage	8	52	3	75	
W/ RAG	12	37	4	62	
W/ GPT-4o	11	31	0	76	
W/ DeepSeek-R1	11	29	8	66	
W/ Gemini-2-flash	4	130	2	44	

Limitations

- It's limited to bug patterns specific for C and doesn't account for the semantic of the bug
- The heuristics used to detect false positive can be improved

Thanks!